# TRAINERS AND CORNERMEN IN TITLE BOUT II

*(This add-on is optio0l. It’s suggested that if you decide to use what follows, you use it all. However, if you only choose to use one or two segments, that’s up to you. A fringe “benefit” is that this add-on allows you more active involvement is a bout you’ve scheduled.)*

# DEALING WITH CORNERMEN

Cornermen is an all-inclusive term in Title Bout II, refereeing to a Trainer, a Cut Man, even a Motivator (think Drew Bundini Brown).

In Title Bout II, you will need a trainer and at least one other cornerman to fulfill all the necessary functions before a fight (training) and during a fight (corner work). Because many fighters have only one trainer for a long stretch of time, a fighter may “choose” his trainer and not have to check for availability. Some fighters, however, switch trainers throughout their careers. If you prefer “role-playing” your fighter as the type who changes trainers every 4 or 5 fights, then you will have to check for the availability of the “new” trainer.

Specific Rules:

* An assigned trainer must be kept with a fighter for a minimum of three bouts.
* A trainer may have more than one fighter under his care.
* If ever a trainer trains both fighters in a bout, he must choose which of the two fighters he’ll train.
* The fighter NOT selected to be trained by his chosen or assigned trainer may ignore the 3-bout minimum rule and immediately find a new trainer.
* IMPORTANT: often a trainer will also work the fighter’s corner. If that is the case assign him a job as either the “Motivator” in charge of discipline, advice and motivation; or give him the task of working on “cuts and swelling”.
* “Hire” a Second to handle whatever task has not been assigned.
* A trainer may elect to just train and derive strategies prior to and during the fight. If that is the case, assume he is in the corner but select 1 or 2 other cornermen to work as a cut-man and to deal with swelling, and another to take care of the fighter’s attitude.

*Example: Fighter A has Emmanuel (Manny) Stewart as his trainer. Stewart is also rated “Very Good” at Motivating a fighter; and can build the fighter’s confidence, willingness to work, morale, etc. Fighter A will use Stewart as both his* ***Trainer*** *to take care of the physical side of things and as a* ***Motivator*** *to take care of the more psychological needs. Fighter A must now hire a* ***“Cuts/Swelling”*** *cornerman.*

*Example: Fighter A’s manager is the amazing Angelo Dundee, who controls a corner and takes the lead in ALL that is needed to be done. In that case, while a Second is superfluous, you’d still hire one and use him as a glorified “gopher”.*

*Example: Fighter A is using Tommy Brooks as his trainer and while Brooks can also deal with a fighter’s attitude, Brooks decides to concentrate only on the physical and mental training of the fighter prior to the fight. That means Fighter A needs at least one more cornerman to do two jobs; or two cornermen, each doing 1 job. He hires Eddie Aliano as his cut- man and Joe Gallagher as his Second, in charge of “motivation”.*

# TRAINERS AND CORNERMEN

Trainers have been added as an option in Title Bout II. They are responsible for any number of things but obviously, a trainer’s most important task is to have his fighter physically and mentally at the fighter’s best, going into a match.

Cornermen give the fighter advise (Strategy) between rounds, citing what the fighter is doing well and what he isn’t. Specialists (Cuts/Swelling/Motivator) need to be able to, in 60-seconds, reduce swelling, close a cut or “adjust” attitude.

Following are explanations of the categories that make up cornermen and trainers and how to use them in Title Bout II:

# Minimum Rating

No trainer or cornerman can work with every fighter who wants him in their corner. Commonsense dictates that the better a trainer or cornerman’s reputation, the more in demand he’ll be. **Availability** indicates whether the Trainer or Cornerman is free to accept or decline your offer. **Minimum Rating** takes care of the rest.

Each trainer and cornerman has been assigned a “minimum rating” which indicates the lowest level of fighter with whom the trainer or cornerman will work.

For example, Gil Clancy’s Minimum Rating is “8 and up”, meaning that a fighter’s overall rating must be at least an 8 for Clancy to agree to work with him.

If you decide to use Minimum Rating, obtaining a trainer/cornerman becomes a two-step process:

* Step 1: Select a trainer or cornerman who accepts a fighter with your Overall Rating
* Step 2: Obtain a RN to determine if the trainer/cornerman is available. If not, repeat Step 1.

# Training

Training takes place prior to the bout, of course. In Title Bout II, after “hiring” your trainer, one roll on the Training Table yields the result of months in camp, preparing for the bout. One more roll determines if anything unexpected might have come up during training. Most of what can occur is directly the result of the trainer himself, although some of what could happen would be out of the trainer’s control. ***NOTE: Many of the men rated served a variety of roles. Some of those included were more “physical” trainers than boxing skill trainers. Others were “chief seconds” as often as they were the main trainer. However, for the sake of playability and variety, Title Bout II has grouped them together.***

# Using the Pre-Fight Training Camp Table

Obtain a Random Number prior to the fight and apply it to the Pre-Fight Training Camp Table. If the RN falls within the “near perfect camp” range, move on to the **Specialization Attempt Table.** If the RN falls within the “problem disrupted camp” range, you must make a RN check on the **Training Camp Incident Table**.

|  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- |
| **PRE-FIGHT TRAINING CAMP TABLE (Use Trainer’s Overall Rating)** | | | | | | |
| **Trainer’s Rating:** | **Proceed to:** | **Excellent** | **Very Good** | **Good** | **Average** | **Poor** |
| Near Perfect Camp | Specialization Attempt Table | 1-75 | 1-70 | 1-65 | 1-60 | 1-55 |
| Problem Disrupted Camp | Training Camp Incident Table | 79-00 | 71-00 | 65-00 | 61-00 | 56-00 |

# Using the Training Camp Incident Table

Obtain a Random Number and apply it to the table below. If the RN falls **INSIDE** the RN range, follow the instructions under the Consequence Column.

|  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- |
| **TRAINING CAMP INCIDENT TABLE (Use Training Discipline Rating)** | | | | | | |
|  | **Excellent** | **Very Good** | **Good** | **Average** | **Poor** | **Consequences** |
| Major Injury | 80 | 79-80 | 78-80 | 77-80 | 76-80 | Bout canceled. Find new opponent. |
| Minor Injury to Upper Body | 76-79 | 75-78 | 74-77 | 73-76 | 74-77 | -1 to the fighter’s One Punch Power |
| Minor Injury to Lower Body | 71-75 | 70-74 | 69-73 | 68-72 | 70-74 | -1 to the fighter’s CF as a Boxer |
| Suffers Cut during Training | 61-70 | 60-69 | 59-68 | 58-67 | 59-69 | +2 to Cut Rating (Ex: A-C; E-G) |
| Clash with Management | 51-60 | 51-60 | 52-58 | 49-57 | 51-58 | -1 off all Strategies |

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| --- | --- | --- | --- | --- | --- | --- |
| Wife/Girlfriend Issues | 41-50 | 41-50 | 41-51 | 38-48 | 41-50 | -2 off all Strategies |
| Illness the week before the fight | 31-40 | 31-40 | 31-40 | 31-37 | 31-40 | -10 Endurance |
| Suffers KD by Sparring-Partner | 21-30 | 21-30 | 21-30 | 21-30 | 21-30 | +1 to **OPPONENT’S CF** ratings |
| Failed to make Weight | 11-20 | 11-20 | 11-20 | 11-20 | 11-20 | -10 End. +1 to **OPP CF r**atings |
| Over-Trains and Peaks too Soon | 1-10 | 1-10 | 1-10 | 1-10 | 1-10 | -1 to **BOTH** of the fighter’s CFs |

# Using the Specialization Attempt Table

If you are going to opt out of one of the Tables in this Segment of Title Bout II, this one should be it.

If you wish, you may **SELECT** one of the traits below to emphasize during training. If you do and succeed in improving the trait, you will receive a one-bout benefit in that area. There is a risk, however, that by emphasizing one aspect of the fighter’s skills during his training, you might not pay enough attention to another. If that occurs, you will suffer a one- bout penalty.

**SELECT** the **ONE** area that you wish to improve during training camp. Obtain a RN and apply it to the column under your **Trainer’s Overall Rating**. If the RN falls **WITHIN** the range, apply the Outcome for this bout only. If it falls **OUTSIDE** the range, there is no benefit. However, regardless of whether or not there’s an improvement, you must then obtain another RN and apply it to the **NEGATIVE EFFECT TABLE**, also referring to the column under your **Trainer’s Overall Rating**. If the RN falls **WITHIN** the Negative Effect range, see **CONSEQUENCES.** It is entirely possible that this is no positive or negative effect.

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| **THE SPECIALIZATION ATTEMPT TABLE (Use the Trainer’s Rating Category Listed after the Skill)** | | | | | | | | | | | | |
|  | | **Excellent** | | **Very Good** | | **Good** | | **Average** | | **Poor** | | **Outcome** |
| Endurance – Def | | 1-40 | | 1-35 | | 1-30 | | 1-25 | | 1-20 | | Add +10 to the fighter’s **ENDURANCE** |
| Strength – Off | | 1-12 | | 1-10 | | 1-8 | | 1-6 | | 1-4 | | Add +1 to fighter’s **ONE PUNCH POWER** |
| Hand Speed – Off | | 1-25 | | 1-20 | | 1-15 | | 1-10 | | 1-5 | | Add +2 to the fighter’s **PUNCHES LANDED** |
| Movement - Def | | 1-30 | | 1-25 | | 1-20 | | 1-15 | | 1-10 | | Add -2 to the fighter’s **DEFENSE** (0= -2,4=2) |
| **NEGATIVE EFFECT TABLE** | | | | | | | | | | | | |
|  | **Excellent** | | **Very Good** | | **Good** | | **Average** | | **Poor** | | **Consequence** | |
| **Negative Effect** | 1-18 | | 1-20 | | 1-22 | | 1-25 | | 1-27 | | **SELECT** 1 of the 3 areas YOU DID NOT try to  improve and adjust the rating for this bout only. | |
|  | | | | | | | | | | | | |
| Endurance | Subtract 10 from the fighter’s **ENDURANCE** for this bout only. | | | | | | | | | | | |
| Strength | Reduce the fighter’s **ONE PUNCH POWER** by 1 for this bout only. | | | | | | | | | | | |
| Hand Speed | Reduce the fighter’s **PUNCHES LANDED** by 2 for this bout only. | | | | | | | | | | | |
| Movement | Add +2 to the fighter’s **DEFENSE** for this bout only (0 = +2, -4 = -2, etc.) | | | | | | | | | | | |

# Motivation

For the purpose of game mechanics, this will be checked before the bout begins. It covers the pre-fight build-up and the between rounds encouragement or, if needed, kick in the butt. Motivation builds confidence, self-esteem. Mike Tyson’s claims that boxing is 90% mental and 10% physical; and while those numbers might be extreme, they emphasize the importance of what’s in your head.

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| **MOTIVATION BEFORE AND DURING THE BOUT** | | | | | |
| **Excellent** | **Very Good** | **Good** | **Average** | **Poor** | **Consequences:** Obtain and apply a Random Number prior to the beginning of the fight. If it falls **INSIDE** the range, based on the trainer’s motivational skills, subtract (-1) from **BOTH** CFs. |
| **Mentally Flat** | | | | |
| 1-2 | 1-3 | 1-4 | 1-5 | 1-6 |
|  | | | | | |
| **Confident** | | | | | **Consequences:** Obtain and apply a Random Number prior to the beginning of the fight. If it falls **INSIDE** the range, based on the trainer’s motivational skills, increase **ONE** CF by +1, your choice. |
| 1-6 | 1-5 | 1-4 | 1-3 | 1-2 |
| If neither of the RN applications falls within the given range, **NO RATING CHANGE IS MADE.** | | | | | |

# Strategy

Strategy is self-explanatory. It indicates a trainer’s ability to analyze an opponent and devise a fight plan to beat him.

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| **STRATEGIST BEFORE AND DURING THE BOUT** | | | | | |
| **Benefit:** Obtain and apply a Random Number prior to the beginning of the fight. If it falls **INSIDE** the range, based on the trainer’s **STRATEGIST** rating add +2 to **EACH STRATEGY** possessed by the fighter. There’s no penalty involved with this. Check this ONLY ONCE, prior to the fight. It’s an “all or nothing” benefit. | | | | | |
| **Excellent** | **Very Good** | **Good** | **Average** | **Poor** | **Outcome** |
| 1-60 | 1-50 | 1-40 | 1-30 | 1-20 | +2 to each of the fighter’s strategies |

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| **TRAINERS AND CORNERMEN** | | | | | | | | |
| **C = Cut Man Only** | | **T/C = Both Trainer & Cut Man** | | | | **T = Trainer Only** | | |
| **Name** | **T/C** | **Motivate** | **Cuts/Swelling** | **Strategist** | **Discipline** | | **Offense** | **Defense** |
| Eddie Aliano | C | NA | Excellent | NA | NA | | NA | NA |
| Chuck Bodak | C | NA | Excellent | NA | NA | | NA | NA |
| Ralph Citro | C | Good | Excellent | Good | NA | | NA | NA |
| Izzy Cline | C | NA | Average | NA | NA | | NA | NA |
| Chick Ferrara | C | NA | Excellent | NA | NA | | NA | NA |
| Rafael Garcia | C | NA | Very Good | NA | NA | | NA | NA |
| Al Gavin | C | NA | Excellent | NA | NA | | NA | NA |
| Ace Moratta | C | NA | Excellent | NA | NA | | NA | NA |
| Al Silvani | C | NA | Excellent | NA | NA | | NA | NA |
| Joe Souza | C | NA | Excellent | NA | NA | | NA | NA |
| Jim Strickland | C | NA | Excellent | NA | NA | | NA | NA |
| Johnny Tocco | C | NA | Good | NA | NA | | NA | NA |
| Teddy Atlas | T/C | Very Good | Good | Very Good | Good | | Good | Good |
| Jimmy August | T/C | Good | Poor | Good | Average | | Average | Average |
| Whitey Bimstein | T/C | Good | Very Good | Very Good | Very Good | | Good | Good |
| Freddie Brown | T/C | Very Good | Very Good | Good | Very Good | | Very Good | Very Good |
| Danny Carbajal | T/C | Average | Average | Average | Good | | Average | Good |
| Gil Clancy | T/C | Good | Good | Very Good | Very Good | | Very Good | Good |
| Jack Deforrest | T/C | Average | Average | Average | Poor | | Good | Average |
| Bill Delaney | T/C | Good | Average | Average | Poor | | Good | Good |
| Miguel Diaz | T/C | Good | Average | Good | Average | | Very Good | Average |
| Angelo Dundee | T/C | Very Good | Very Good | Good | Good | | Good | Very Good |
| Lou Duva | T/C | Excellent | Very Good | Very Good | Good | | Very Good | Good |
| Tommy Gallagher | T/C | Very Good | Good | Average | Average | | Good | Average |

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| --- | --- | --- | --- | --- | --- | --- | --- |
| Jimmy Glenn | T/C | Poor | Good | Good | Poor | Good | Good |
| Charlie Goldman | T/C | Good | Very Good | Good | Very Good | Very Good | Very Good |
| Bill Gore | T/C | Good | Average | Very Good | Average | Good | Very Good |
| Spider Kelly | T/C | Average | Poor | Poor | Poor | Average | Poor |
| Denny Mancini | T/C | Average | Average | Average | Poor | Average | Poor |
| Jimmy Montoya | T/C | Very Good | Good | Average | Average | Good | Average |
| Aaron Snowell | T/C | Average | Average | Average | Average | Average | Average |
| Don Turner | T/C | Average | Average | Very Good | Poor | Average | Average |
| Ted Walker | T/C | Average | Average | Average | Good | Average | Good |
| Ken Adams | T | Good | NA | Very Good | Good | Good | Good |
| Ray Arcel | T | Good | Very Good | Good | Very Good | Very Good | Very Good |
| Gregorio Benitez | T | Very Good | NA | Good | Average | Average | Good |
| Ted Bentham | T | Good | NA | Good | Average | Average | Average |
| Geroge Benton | T | Average | NA | Good | Average | Good | Very Good |
| Ignacio Beristain | T | Very Good | NA | Good | Average | Good | Good |
| Dan Birmingham | T | Good | NA | Average | Average | Good | Very Good |
| Jack Blackburn | T | Good | NA | Good | Very Good | Very Good | Good |
| Tommy Brooks | T | Very Good | NA | Good | Very Good | Very Good | Good |
| Amilcar Brusa | T | Very Good | NA | Very Good | Good | Very Good | Very Good |
| Enzo Calzaghe | T | Good | NA | Average | Average | Good | Average |
| George Chemeres | T | Good | NA | Good | Average | Good | Average |
| Pepe Corea | T | Good | NA | Average | Good | Good | Average |
| Cus D'Amato | T | Good | NA | Very Good | Very Good | Very Good | Good |
| Doi Dollings | T | Very Good | NA | Excellent | Average | Very Good | Very Good |
| Mickey Duff | T | Very Good | NA | Good | Good | Good | Good |
| Yank Durham | T | Good | NA | Average | Good | Good | Average |
| Joey Fariello | T | Good | NA | Very Good | Good | Very Good | Good |
| Bouie Fisher | T | Very Good | NA | Good | Average | Average | Good |
| Paddy Flood | T | Good | NA | Average | Average | Good | Average |
| Danny Florio | T | Average | NA | Average | Very Good | Good | Good |
| George Francis | T | Very Good | NA | Good | NA | Good | Good |
| Eddie Fuch | T | Very Good | NA | Excellent | Average | Very Good | Very Good |
| Manuel Gabrielyan | T | Very Good | NA | Average | Average | Average | Average |
| George Gainsford | T | Good | NA | Good | Average | Very Good | Good |
| Robert Garcia | T | Average | NA | Good | Good | Very Good | Average |
| Richie Giachetti | T | Good | NA | Excellent | Average | Good | Average |
| Dave Gorman | T | Good | NA | Good | Average | Good | Good |
| Joe Gossen | T | Very Good | NA | Very Good | Good | Good | Average |
| Billy Graham | T | Good | NA | Average | Average | Very Good | Average |
| Arturo Cuyo Hernandez | T | Very Good | NA | Good | Very Good | Very Good | Very Good |
| Virgil Hunter | T | Very Good | NA | Average | Very Good | Average | Average |
| Brendan Ingle | T | Good | NA | Average | Average | Good | Average |
| John David Jackson | T | Good | NA | Very Good | Average | Average | Good |

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| --- | --- | --- | --- | --- | --- | --- | --- |
| Derrick James | T | Very Good | NA | Good | Average | Average | Average |
| Panama Lewis | T | Very Good | NA | Good | Good | Good | Average |
| Aanatoly Lomachenko | T | Good | NA | Very Good | Good | Good | Very Good |
| Floyd Mayweather Sr | T | Average | NA | Poor | Poor | Average | Average |
| Roger Mayweather | T | Good | NA | Good | Poor | Average | Good |
| Buddy McGirt | T | Very Good | NA | Good | Average | Good | Good |
| Shane McGuigan | T | Very Good | NA | Average | Good | Average | Average |
| Brian Mitchelll | T | Average | NA | Average | Average | Good | Average |
| Janks Morton | T | Average | NA | Good | Good | Average | Average |
| Eddie M. Muhammad | T | Very Good | NA | Very Good | Average | Good | Good |
| Greg Page | T | Good | NA | Average | Average | Average | Average |
| Tommy Parks | T | Good | NA | Average | Good | Good | Average |
| Goody Petronelli | T | Good | NA | Good | Good | Good | Good |
| Jesse Reid | T | Very Good | NA | Good | Very Good | Very Good | Good |
| Eddy Reynoso | T | Good | NA | Very Good | Very Good | Good | Good |
| Naazim Richardson | T | Average | NA | Average | Average | Average | Average |
| Freddie Roach | T | Good | NA | Very Good | Good | Very Good | Good |
| Hector Roca | T | Good | NA | Very Good | Average | Good | Average |
| Kevin Rooney | T | Very Good | NA | Good | Average | Very Good | Good |
| Abel Sanchez | T | Average | NA | Good | Good | Good | Good |
| Augie Sciemeca | T | Average | NA | Average | Poor | Average | Average |
| Manny Seamon | T | Average | NA | Average | Average | Very Good | Very Good |
| Ronnie Shields | T | Poor | NA | Good | Poor | Average | Average |
| Al Silvani | T | Very Good | NA | Good | Very Good | Excellent | Very Good |
| Danny Romero Sr | T | Average | NA | Average | Good | Good | Average |
| Emanual Steward | T | Very Good | NA | Very Good | Good | Excellent | Average |
| Pete Susens | T | Average | NA | Average | Poor | Average | Average |
| Murray Sutherland | T | Average | NA | Good | Average | Average | Average |
| Thel Torrance | T | Average | NA | Good | Good | Good | Good |
| Victor Valle | T | Good | NA | Good | Good | Good | Good |
| Thomas Yankello | T | Very Good | NA | Very Good | Average | Average | Very Good |
| **Name** | **T/C** | **Motivate** | **Close Cuts** | **Strategist** | **Discipline** | **Offense** | **Defense** |
| Generic (Offense) | T | Poor | NA | Poor | Poor | Average | Poor |
| Generic (Defense) | T | Poor | NA | Poor | Poor | Poor | Average |
| Generic (Cutman) | C | NA | Average | NA | NA | NA | NA |

|  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- |
| **Name** | **Overall** | **Minimum** | **Available** | **Name** | **Overall** | **Minimum** | **Available** |
| Eddie Aliano | Excellent | 7+ | 1-45 | Amilcar Brusa | Excellent | 7+ | 1-45 |
| Chuck Bodak | Very Good | 6+ | 1-50 | Enzo Calzaghe | Good | 5+ | 1-55 |
| Ralph Citro | Very Good | 5+ | 1-55 | George Chemeres | Good | 6+ | 1-50 |
| Izzy Cline | Good | 4+ | 1-60 | Pepe Corea | Good | 6+ | 1-55 |
| Chick Ferrara | Excellent | 7+ | 1-45 | Cus D'Amato | Very Good | 5+ | 1-45 |
| Rafael Garcia | Good | 4+ | 1-60 | Doi Dollings | Excellent | 4+ | 1-60 |
| Al Gavin | Excellent | 7+ | 1-45 | Mickey Duff | Very Good | 6+ | 1-50 |
| Ace Moratta | Very Good | 5+ | 1-55 | Yank Durham | Very Good | 6+ | 1-45 |
| Al Silvani | Excellent | 6+ | 1-45 | Joey Fariello | Very Good | 5+ | 1-55 |
| Joe Souza | Excellent | 7+ | 1-50 | Bouie Fisher | Good | 5+ | 1-60 |
| Jim Strickland | Excellent | 6+ | 1-50 | Paddy Flood | Good | 4+ | 1-60 |
| Johnny Tocco | Very Good | 5+ | 1-60 | Danny Florio | Very Good | 4+ | 1-55 |
| Teddy Atlas | Very Good | 8+ | 1-40 | George Francis | Very Good | 5+ | 1-45 |
| Jimmy August | Good | 6+ | 1-55 | Eddie Fuch | Excellent | 7+ | 1-40 |
| Whitey Bimstein | Very Good | 6+ | 1-50 | Manuel Gabrielyan | Good | 4+ | 1-50 |
| Freddie Brown | Excellent | 7+ | 1-40 | George Gainsford | Good | 4+ | 1-55 |
| Danny Carbajal | Average | 4+ | 1-65 | Robert Garcia | Very Good | 6+ | 1-50 |
| Gil Clancy | Very Good | 7+ | 1-50 | Richie Giachetti | Good | 5+ | 1-45 |
| Jack Deforrest | Good | 4+ | 1-60 | Dave Gorman | Good | 5+ | 1-55 |
| Bill Delaney | Good | 4+ | 1-60 | Joe Gossen | Very Good | 6+ | 1-45 |
| Miguel Diaz | Average | 5+ | 1-65 | Billy Graham | Average | 4+ | 1-55 |
| Angelo Dundee | Excellent | 8+ | 1-35 | Art. Cuyo Hernandez | Excellent | 4+ | 1-60 |
| Lou Duva | Excellent | 6+ | 1-40 | Virgil Hunter | Good | 7+ | 1-45 |
| Tommy Gallagher | Very Good | 5+ | 1-55 | Brendan Ingle | Excellent | 7+ | 1-35 |
| Jimmy Glenn | Very Good | 6+ | 1-50 | John David Jackson | Very Good | 7+ | 1-40 |
| Charlie Goldman | Very Good | 5+ | 1-55 | Derrick James | Average | 4+ | 1-65 |
| Bill Gore | Good | 4+ | 1-60 | Panama Lewis\*\*\* | Poor (Cheat) | All | 1-90 |
| Spider Kelly | Average | 4+ | 1-65 | Anatoly Lomachenko | Good | 8+ | 1-30 |
| Denny Mancini | Average | 4+ | 1-65 | Buddy McGirt | Very Good | 7+ | 1-45 |
| Jimmy Montoya | Very Good | 6+ | 1-50 | Floyd Mayweather Sr | Average | 7+ | 1-50 |
| Aaron Snowell | Average | 6+ | 1-70 | Shane McGuigan | Good | 5+ | 1-55 |
| Don Turner | Good | 6+ | 1-60 | Brian Mitchelll | Average | 4+ | 1-55 |
| Ted Walker | Average | 5+ | 1-50 | Janks Morton | Very Good | 6+ | 1-50 |
| Ken Adams | Very Good | 5+ | 1-50 | Eddie M. Muhammad | Very Good | 6+ | 1-45 |
| Ray Arcel | Excellent | 9+ | 1-35 | Greg Page | Average | 5+ | 1-65 |
| Gregorio Benitez | Good | 4+ | 1-55 | Tommy Parks | Good | 5+ | 1-50 |
| Ted Bentham | Good | 5+ | 1-55 | Goody Petronelli | Good | 4+ | 1-55 |
| George Benton | Very Good | 5+ | 1-50 | Jesse Reid | Good | 6+ | 1-50 |
| Ignacio Beristain | Very Good | 7+ | 1-40 | Eddy Reynoso | Average | 4+ | 1-65 |
| Dan Birmingham | Very Good | 6+ | 1-50 | Naazim Richardson | Good | 4+ | 1-55 |
| Jack Blackburn | Excellent | 4+ | 1-65 | Freddie Roach | Excellent | 8+ | 1-35 |
| Tommy Brooks | Very Good | 5+ | 1-50 | Hector Roca | Very Good | 6+ | 1-40 |
|  | | | | | | | |
| Kevin Rooney | Good | 5+ | 1-55 |
| Abel Sanchez | Good | 6+ | 1-40 |
| Augie Sciemeca | Average | 4+ | 1-55 |
| Manny Seamon | Very Good | 6+ | 1-35 |
| Ronnie Shields | Good | 6+ | 1-45 |
| Al Silvani | Very Good | 7+ | 1-30 |
| Danny Romero Sr | Average | 4+ | 1-60 |
| Emanual Steward | Excellent | 8+ | 1-40 |
| Pete Susens | Average | 4+ | 1-55 |
| Murray Sutherland | Average | 4+ | 1-60 |
| Thel Torrance | Average | 4+ | 1-60 |
| Victor Valle | Good | 7+ | 1-45 |
| Thomas Yankello | Good | 4+ | 1-55 |
| Generic (Offense) | Average | All | 1-100 |
| Generic (Defense) | Average | All | 1-100 |
| Generic (Cutman) | Average | All | 1-100 |